

This presentation explains:

- The different periods of music throughout time and their characteristics
- The evolution of musical instruments in the last 2000+ years
- The role of music in society including sacred (religious) and secular (non-religious) music
 - The evolution of music notation (writing music down)
 - Iconic (famous) composers of the last 2000 years



Music genres

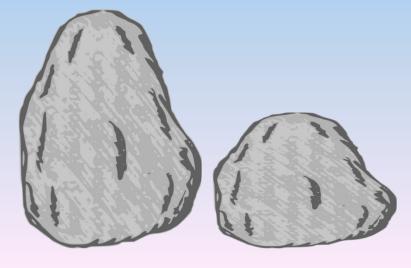


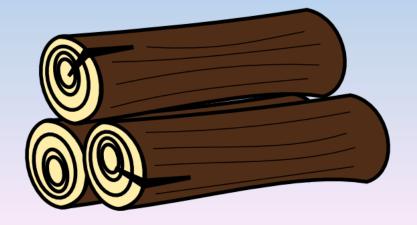
Origins of music...



Prehistoric Music







Divje Babe Flute

"Neanderthal Bone Flute"



This cave bear femur was found in Slovenia in 1995 and is approximately 43,100 years old. As you can see, it shows the characteristics of a flute/recorder.

Gudi (Bone flute)



The Gudi is the oldest known musical instrument from China and dates back to 6000BC. They are made from the wings of a red-crowned crane.





Music of Mesopotamia





African Lute



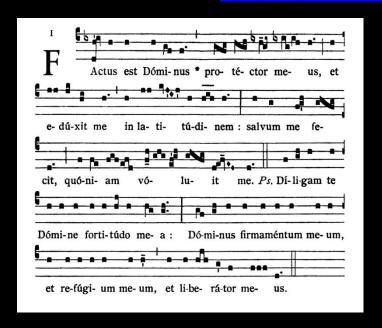
Medieval music

500-1400



Sacred music

Music in the Medieval Ages was a very important part of life. It provided entertainment and enjoyment as well as enhancing rituals and worship. All music at that time was performed live, often created by the musicians themselves. Most music which has survived from this period is **sacred** music used as part of religious services. This music is known as **Gregorian Chant** or **Plainsong.**



Neumes were the first type of printed musical notation

What do you notice about the music?



Secular music

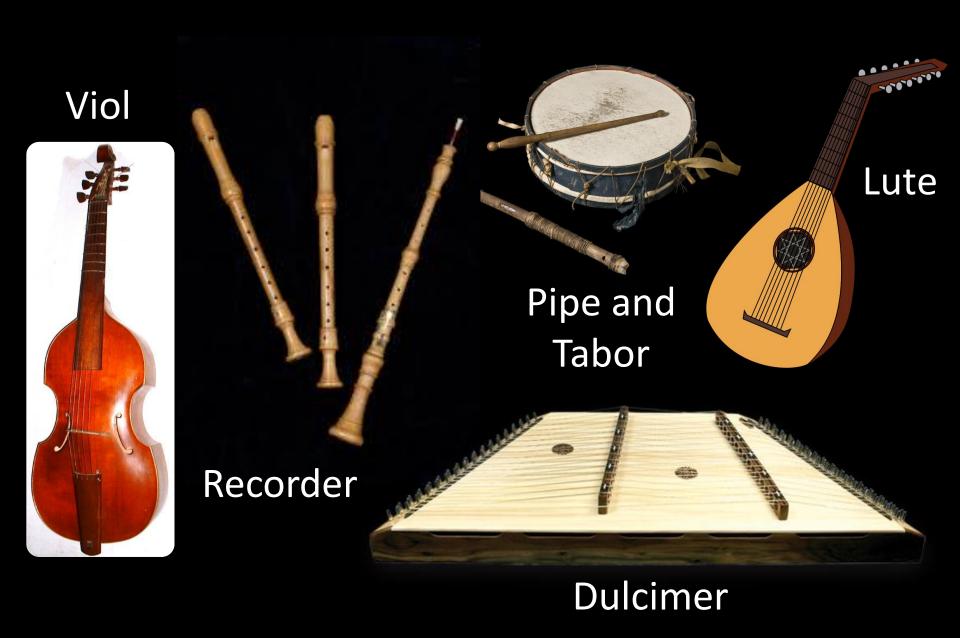


Non-religious music was called **secular** music and was often created by poetmusicians called **troubadours.**

Troubadours often employed minstrels, who were the professional musicians of the medieval times, to play accompaniment to their songs on instruments.

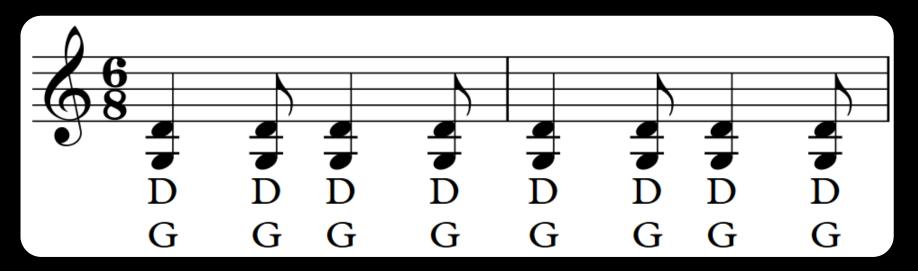
Minstrels would sing and play music for dancing as well as perform many other forms of entertainment such as story-telling and juggling. Some even trained animals such as dogs or even bears to add excitement to their performances.

Medieval instruments



Medieval music

Drone



Dorian scale

